Victor Martins De Oliviera

EDUCATION

<u>Futuregames - Game Design</u>
Sept 2023 - (on going) Game development education with specialization in game design,

Futuregames - Immersive Experience Creator Sept 2022- Dec 2023 (Graduated) Virtual reality education with specialization in XR game development & Design, (XR/VR / AR)

EXPERIENCE

<u>Phonehouse Elgiganten - Retail Salesperson within tech</u> December 2020 - December 2022 Sales within telecom, customer service and support within telecom.

SKILLS

Design Minded
Problem solving capabilities
Exceptional teamwork
Technology proficient
Sustematic & Stoic

PROJECTS

<u>Gissa Vem</u> - TV Gameshow made with Virtual Production - Available on SVT - Production assistant

<u>Hello Arctica</u> -VR Casual Platform game - Available on Sideguest & Itch.io

Fry's Magical Adventure - VR Hand tracking experience - Available on Itch io

- Various side projects & Game submissions

GERTIFICATES

Rookies

Immersive | Rookie of the Year Certificate

XR Hack

XR Prototype | Runner Up Certificate

LANGUAGES

Swedish English Portuguese

PROGRAMING -LANGUAGES

C# Unreal Blueprints

SOFTWARE SKILLS

Unity Unreal engine Proprietary engines

XR API's,SDK's

Perforce Github, LFS Fork

Jira Miro Figma

Discord Slack

CONTACT - INFO

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